

Rules for Daisy the snail and Jake the snake games

Players

2 or more

Sounds covered

Daisy the snail: (-ee-, -ai-, -y-, -oa-, -i-e-)

Jake the snake : (-ea-, -ay-, -igh-, -ea-, -oo-, -a-e-)

Extra Resources

Counters and dice

Rules

- Take it in turns to roll the dice and move around the board.
- Collect words with particular long vowel phonemes (see rules below)
- To collect a word, players must say it out loud and write it down.
- The first player to collect their set number of words and land on Finish wins!

Tip

Before playing, children could write out a 'score sheet', heading columns with the vowel sounds they need to collect

Rules A

Before reaching Finish players collect one word of each long vowel sound (5 - 6 words). Players go backwards from Finish if they don't have the full set.

Rules B

Before reaching Finish, players collect 4 -ea- and 4 -oo- words. (or vary the sounds to suit). Players go backwards from Finish if they don't have the full set.

Rules C

When a player lands on a word, the next player must think of a word with the same sound (preferably one which isn't already on the board). All players should write this word down. If they can't think of a word, they miss a turn. The first player to reach Finish wins.